[Jul-2022 PSM-I Exam Dumps Pass with Updated 2022 Professional Scrum Master I [Q43-Q67
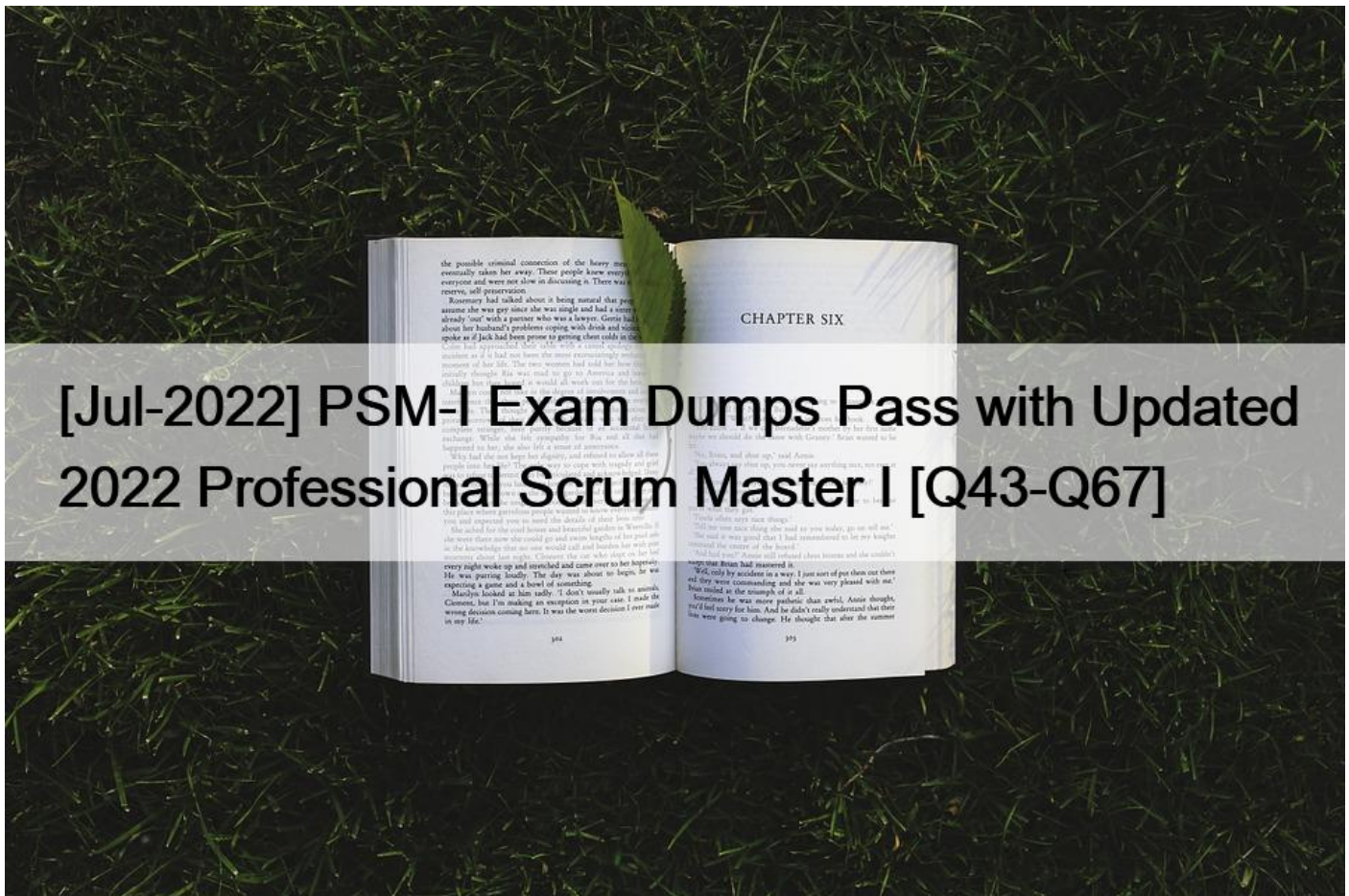

[Jul-2022] PSM-I Exam Dumps Pass with Updated 2022 Professional Scrum Master I
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NO.43 When many Development Teams are working on a single product, what best describes the definition of
"Done"? (Choose the best answer.)
* Each Development Team defines and uses its own. The differences are discussed and reconciled during a hardening Sprint.
* It depends.
* Each Development Team uses its own but must make their definition clear to all other teams so the differences are known.
* All Development Teams must have a definition of "Done" that makes their combined work potentially releasable.

NO.44 At the end of a Sprint Product Backlog item worked on during the Sprint does not meet the definition of

"Done". What two things should happen with the undone Product Backlog item? (Choose two.)
* If the stakeholders agree, the Product Owner can accept it and release it to the users.
* Put it on the Product Backlog for the Product Owner to decide what to do with it.
* Review the item, add the "Done" part of the estimate to the velocity and create a Story for the remaining work.
* Do not include the item in the Increment this Sprint.

NO.45 User documentation is part of your definition of “Done”. However, there aren’t enough technical writers for all teams. Your Development Team doesn’t have a technical writer. What should you do?
* Form a separate team of technical writers that will work on an on-demand basis for the various Product Owners. Work order will be first in, first out.
* Let the user documentation remain undone and accumulate until after the last development Sprint. It will then be done by any available technical writers.
* Wait until you have a technical writer on your Development Team to take care of this.
* Your Development Team is still responsible for creating user documentation. In this case, the Development Team members will write it.

NO.46 When is the Sprint Backlog created? (Choose the best answer.)
* At the beginning of the project.
* During the Sprint Planning meeting.
* Prior to the Sprint Planning meeting.
* During the Sprint.

NO.47 What is the key concern when multiple Development Teams are working from the same Product Backlog?
* Minimizing dependencies between teams.
* Clear definition of requirements.
* Meeting original scope projections.
* Making sure there’s enough work for everyone on every team.
* Maximizing velocity.

NO.48 Which are appropriate topics for discussion in a Sprint Retrospective? (Choose the best three answers.)
* Arranging the Sprint Backlog for the next Sprint.
* The value of work currently represented in the Product Backlog.
* Team relations
* Definition of Done.
* How the Scrum Team does its work.

NO.49 What are two good ways for a Scrum Team to ensure security concerns are satisfied? (Choose two.)
* Postpone the work until a specialist can perform a security audit and create a list of security-related Product Backlog items.
* Add security concerns to the definition of “Done”.
* Add a Sprint to specifically resolve all security concerns.
* Delegate the work to the concerned department.
* Have the Scrum Team create Product Backlog items for each concern.

NO.50 Which are properties of the Daily Scrum? (Choose the best two answers.)
* It is facilitated by the team lead.
* It is held first thing in the morning.
* It is fifteen minutes or less in duration.
* It is free from and designed to promote conversation.
* It consists of the Scrum Master asking the Team members the three questions.
* Its location and time remain constant.

NO.51 When is implementation of a Product Backlog item considered complete?
* At the end of the Sprint.
* When the item has no work remaining in order to be potentially released.
* When QA reports that the item passes all acceptance criteria.

* When all work in the Sprint Backlog related to the item is finished.
Explanation

NO.52 How should Product Backlog items be chosen when multiple Scrum Teams work from the same Product Backlog?
* The Scrum Team with the highest velocity pulls Product Backlog items first.
* The Development Teams pull in work in agreement with the Product Owner.
* The Product Owner should provide each team with its own Product Backlog.
* Each Scrum Team takes an equal numbers of items.
* The Product Owner decides.

NO.53 A product Increment must be released to production at the end of each Sprint.
* True
* False
Explanation/Reference:

NO.54 How much of the Sprint Backlog mustbe defined during the Sprint Planning event?
* Just enough tasks for the Scrum Master to be confident in the Development Team’s understanding of the Sprint.
* The entire Sprint Backlog must be identified and estimated by the end of the SprintPlanning meeting.
* Enough so the Development Team can create its best forecast of what is can do, and to start the first several days of the Sprint.
* Just enough to understand design and architectural implications.

NO.55 You are the Scrum Master for four Scrum Teams working from the same Product Backlog. Several of the developers come to you complaining that work identified for the upcoming two Sprints will require full-time commitment from a technical specialist who is external to the teams. What are two key concerns for the Scrum Master to take into account in this situation? (Choose two.)
* The desire to maintain a stable velocity.
* The benefit of Development Teams figuring out a solution for themselves.
* The need to have enough work to keep all Development Team members busy.
* The ability of the Development Teams to produce integrated Increments.

NO.56 The Product Owner determines how many Product Backlog items the Development Team selects for a Sprint.

(Choose the best answer.)
* False.
* True, accordingly to what was committed to the stakeholders.
* True, but only after confirmation by the resource manager that the Team has enough capacity.
* True.
* False, the Scrum Master does that.
* False, capacity and commitment are the Project manager’s responsibility.

NO.57 Who is responsible for clearly expressing Product Backlog items?
* The Scrum Master, or the Scrum Master may have the Development Team do it.
* The Scrum Master.
* The Product Owner.
* The business analyst who represents the Product Owner in the Development Team.
Explanation/Reference:

NO.58 How often should Scrum Team membership change?
* As needed, while taking into account a short term reduction in productivity.
* Never, because it reduces productivity.
* As needed, with no special allowance for changes in productivity.

*   Every Sprint to promote shared learning.

NO.59 In accordance with Scrum theory, how should a group of 100 people be divided into multiple Development Teams? (Choose the best answer.)
*   Understanding the product, the product vision and the rules of the Scrum framework, the group divides itself into teams.
*   It doesn’t really matter because you can rotate the teams every Sprint to spread knowledge.
*   Check with the allocation department to see who has worked together before and make these the first teams.
*   Create a matrix of skills, seniority, and level of experience to assign people to teams.

NO.60 The Product Backlog is ordered by:
*   The Product Owner with the most valuable items placed at the top.
*   Risk, where safer items are at the top, and riskier items are at the bottom.
*   Items are randomly arranged.
*   Size, where small items ale at the top and large items are at the bottom.

NO.61 During a Sprint Retrospective, for what is the Scrum Master responsible?
*   Prioritizing the resulting action items.
*   Participating as a Scrum team member and facilitating as requested or needed.
*   Acting as a scribe to capture the Development Team’s answers.
*   Summarizing and reporting the discussions to management.

NO.62 In accordance with Scrum theory, how should a group of 100 people be divided into multiple Development Teams?
*   Understanding the product, the product vision and the rules of the Scrum framework, the group divides itself into teams.
*   It doesn’t really matter because you can rotate the teams every Sprint to spread knowledge.
*   Check with the allocation department to see who has worked together before and make these the first teams.
*   Create a matrix of skills, seniority, and level of experience to assign people to teams.

NO.63 For which is the Scrum Master responsible?
*   Managing the performance of the Scrum Team.
*   The meetings and the objectives that a Scrum Team sets for itself.
*   The Scrum framework being adopted and used properly.
*   Keeping track of resource allocation.

NO.64 Every Scrum team must have a Product Owner and Scrum Master.
*   True. Outcomes affected by their participation and availability.
*   False. A Product Owner can be replaced by a business analyst in the Development Team.
*   False. A Scrum Master is only required when asked for by the Development Team.
*   True. Each must be 100% dedicated to the Scrum Team.

NO.65 Which of the following are true about the length of the Sprint? (Choose two.)
*   The length of the Sprint should be proportional to the work that is done in between Sprints.
*   It is best to have Sprints of consistent length throughout a development effort.
*   Sprint length is determined during Sprint Planning, and should hold the time it will take to code the

planned features in the upcoming Sprint, but does not include time for any testing.
*   Sprint length is determined during Sprint Planning, and should be long enough to make sure the

Development Team can deliver what is to be accomplished in the upcoming Sprint.
*   All Sprints must be 1 month or less.

NO.66 Who starts the Daily Scrum?

* The person coming in last. This encourages people to be on time and helps to stay within the time-box.
* Whoever the Development Team decides should start.
* The person who has the token.
* The Scrum Master. This ensures that the Development Team has the meeting andstays within the time-box.
* The person who last broke the build.

NO.67 Multiple Scrum Teams working on the same product or system all select work from the same Product Backlog.

* True
* False

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